

Amazon

Stoneraven	+2 to Javelin and Spear Skills (amazon only)
Matriarchal Spear	20% increased attack speed +180-200% enhanced damage +300-400 to defense +5% to maximum fire resist +5% to maximum cold resist +5% to maximum lightning resist +5% to maximum poison resist damage reduced by 10%
Lycander's Flank	+1 to Javelin and Spear Skills (amazon only)
Ceremonial Pike	+1 to amazon skills 30% increased attack speed +190-210% enhanced damage adds 10-15 damage +20 to strength +20 to vitality
Lycander's Aim	+1 to Bow and Crossbow Skills (amazon only)
Ceremonial Bow	+1 to amazon skills 25% increased attack speed +200-220% enhanced damage 4-6% mana stolen per hit +20 to dexterity +20 to energy
Blood Raven's Charge	
Matriarchal Bow	+2 to Bow and Crossbow Skills (amazon only) +160-180% enhanced damage 80-90% bonus to attack rating 4-6% life stolen per hit +5% to maximum fire resist +5% to maximum cold resist +5% to maximum lightning resist +5% to maximum poison resist all resistances +15%

Titan's Revenge	+1 to Javelin and Spear Skills (amazon only)
Ceremonial Javelin	+1 to amazon skills +15% faster run/walk +150-170% enhanced damage adds 10-20 damage increased stack size +60 replenishes quantity (1 in 5 seconds)
Thunderstroke	+2 to Javelin and Spear Skills (amazon only)
Matriarchal Javelin	+15% increased attack speed +170-190% enhanced damage adds 1-128 lightning damage +10% to lightning skill damage -10% to enemy lightning resistance +3-5 to Lightning Bolt (amazon only)

Assassin

Shadow Killer	indestructible
Battle Cestus	+2 to Shadow Disciplines (assassin only) +110-130% enhanced damage damage +15-25 -20~25% target defense freezes target +2 damage reduced by 10% ethereal (cannot be repaired)
Jade Talon	+2 to Martial Arts (assassin only)
Wrist Sword	+120-140% enhanced damage 60-70% bonus to attack rating 6-8% mana stolen per hit poison resist +20-25% magic damage reduced by 5-7 poison length reduced by 40-50%

Bartuc's Cut-Throat

Greater Talons	+1 to assassin skills
----------------	-----------------------

+20% increased attack speed
+10% faster hit recovery
+130-150% enhanced damage
adds 15-25 damage
ignore target's defense
6-8% life stolen per hit

Firelizard's Talons

Feral Claws +2 to Traps (assassin only)
 +15% increased attack speed
 +100-120% enhanced damage
 adds 59-118 fire damage
 +5-10% to fire skill damage
 +1-3 to Wake of Fire (assassin only)
 +1-3 to Wake of Inferno (assassin only)
 +1-3 to Fire Blast (assassin only)
 fire resist +20-25%
 cannot be frozen

Barbarian

Arreat's Face +2 to Combat Skills (barbarian only)
Slayer Guard 20% bonus to attack rating
 +80-100% enhanced defense
 regenerate mana 25%
 heal stamina plus 25%
 all resistances +10-15%

Wolfhowl +2 to Warcries (barbarian only)
Fury Visor +50% damage to demons
 +50% damage to undead
 10-15% piercing attack
 +3-5 to Double Throw (barbarian only)
 -25 to monster defense per hit
 +60-80% enhanced defense

Demonhorn's Edge

Destroyer Helm +2 to Masteries (barbarian only)

10% increased attack speed
5% life stolen per hit
damage reduced by 5%
+50-70% enhanced defense
attacker takes damage of 10-15

Halaberd's Reign +1 to barbarian skills
Conqueror Crown 10% increased chance of blocking
5% mana stolen per hit
5% damage taken goes to mana
+70-90% enhanced defense
replenish life 10-15

Druid

Jalal's Mane -10% target defense
Totemic Mask 5% mana stolen per hit
+80-100% enhanced defense
+10 to strength
all resistances +10-15%
+2 to light radius

Cerebus' Bite +2 to Shape Shifting Skills (druid only)
Blood Spirit +10-15% faster run/walk
5% life stolen per hit
-10% to enemy's poison resistance
+3-5 to Feral Rage (druid only)
+50-70% enhanced defense
+10 to dexterity

Ravenlore +2 to Elemental Skills (druid only)
Sky Spirit +10-15% faster cast rate
-10% to enemy's fire resistance
+3-5 to Raven (druid only)
+70-90% enhanced defense
+10 to energy
+5 mana after each kill

Spirit Keeper	+2 to Summoning Skills (druid only)
Earth Spirit	+10-15% faster hit recovery
	-10% to enemy's cold resistance
	+60-80% enhanced defense
	+10 to vitality
	+5 life after each kill

Necromancer

Homunculus	+1 to Curses (necromancer only)
Hierophant Trophy	+1 to necromancer skills
	+20% faster block rate
	+80-100% enhanced defense
	damage reduced by 10%
	magic damage reduced by 5
	poison length reduced by 15%

Darkforce Spawn	+1 to Summoning Skills (necromancer only)
Hellspawn Skull¹	+1 to necromancer skills
	+20% faster run/walk
	+70-90% enhanced defense
	heal stamina plus 15%
	all resistances +10%
	damage reduced by 5

Boneflame	+1 to Poison and Bone Skills (necromancer only)
Overseer Skull²	+1 to necromancer skills
	+20% faster cast rate
	+60-80% enhanced defense
	15% slower stamina drain
	magic absorb 5%
	half freeze duration
	10% damage taken goes to mana
	+1 to light radius

Nethercrow³	indestructible
-------------------------------	----------------

¹ New item type

² New item type

Minion Skull

+1 to necromancer skills
+20% faster hit recovery
+50-70% enhanced defense
replenish life +5
regenerate mana 15%
magic resist +10%
cannot be frozen
-1 to light radius
ethereal (cannot be repaired)

Paladin

Alma Negra

Sacred Rondache

+2 to Offensive Auras (paladin only)
+10% increased attack speed
+20% faster block rate
15% increased chance of blocking
+50% enhanced damage
25% bonus to attack rating
+100-150 to attack rating against undead
+50-75% damage to undead
+70-90% enhanced defense
+30 to life

Herald of Zakarum

Gilded Shield

+1 to Combat Skills (paladin only)
+1 to paladin skills
+10% faster run/walk
+10% faster cast rate
+200-250 to attack rating against demons
+90-110% enhanced defense
+15 to all attributes
+25 to mana
all resistances +30%
repairs 1 durability in 20 seconds

Dragon Scale

indestructible

³ New item

Kurast Shield ⁴	+2 to Defensive Auras (paladin only) +20% faster hit recovery +80-100% enhanced defense +150 defense vs. melee +150 defense vs. missile +10% to maximum fire resist fire absorb 15% damaged reduced by 5% cannot be frozen
-----------------------------------	--

Sorceress

The Oculus	+1 to sorceress skills
Swirling Crystal	+15% faster cast rate +10% enhanced defense 10% increased chance of blocking +5% to maximum life +5% to maximum mana all resistances +10%
Eschuta's Temper	+1 to Fire Skills (sorceress only)
Eldritch Orb	+1 to Lightning Skills (sorceress only) +15% faster hit recovery +10% to fire skill damage +10% to lightning skill damage -5% to maximum life +5% to maximum mana magic resist +10%
Death's Fathom	+2 to Cold Skills (sorceress only)
Vortex Orb ⁵	+15% faster run/walk +20% to cold skill damage +5% to maximum life -5% to maximum mana damage reduced by 10%

⁴ New item type

⁵ New item type